

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1/2 level usually 5+suit 6-17 point RESPONSES : New suit = FORCING 1
Raises= Preemptive, Q bid= Sound raise
After a Maj. Overcall 2 NT= 4 card raise 10-12 pts., After a m. overcall 2NT is natural Fit Jumps
Jump to 3 of openers suit = mixed raise 7-9 with 4 card support NO SPLINTERS opposite overcalls except in opponents suit
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 with Stayman & Transfers In 4 th position 11-14 with Stayman & Transfers
JUMP OVERCALLS (Style; Responses; Unusual NT)
In suit = WEAK 2NT = Lower 2 suits , Any strength
Reopen: 2NT = 20-22 with Stayman & Transfers In 4 th seat 2D/H/S = 11-13 & a good 6 card suit
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct = Michaels Any strength
Jump = request for 3NT with stop
VS. NT (vs. Strong/Weak; Reopening;PH)
V strong nt , double = minors (or if passed v wk nt) V weak nt , double = penalties
2C = 4H + another suit, 2D = 4S + another suit 2NT/3C/D = next higher suit WJO or strong 2 suiter if new suit bid after transfer completion , 3H = both majors strong , 3S = Spades WJO
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Double = Take Out
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Double = Majors, 1 NT = Minors , Jumps = Weak (1C)-P-(1D)- nowX=H&S , 1NT=C&D

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th , 2 nd from bad suits, mud	3 rd , top if support & no H	
NT	4 th , 2 nd from bad suits ,mud	3 rd , top if support & no H	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	For Attitude (Low= Enc)	For Attitude (Low= Enc)	
King	For Count. (Low= Odd)	For Count (Low= Odd)	
Queen	Attitude	Attitude	
Jack	Denies Queen - Attitude	Denies Queen. - Attitude	
10	Top or 2 higher	Top or 2 higher	
9	Top or 2 higher	Top or 2 higher	
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Att (Low= Enc)	Count	LOW= like in that suit
Suit 2	Count (Low= Odd	Suit preference	
3	Suit Preference		
1	Att (Low=Enc)	Count	
NT 2	Count (Low=Odd)	Suit preference	
3	Suit Preference		
DOUBLES			
Reverse attitude - Yes Standard count - Yes			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Normal take out. Q bid response= F to suit agreement – bid&raised 1m-(1H)-X=4S, 1m-(1H)-1S=5S			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Style is that most doubles are competitive / extra values Doubles of transfer bids = that suit			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
NCBO: PLAYERS: John Murdoch & Robert Ferrari
3 FEBRUARY 2023
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Short club , 5 card majors with forcing NT , 15-17 NT , RKCB 1430, 1H/S-2C either natural or balanced GF Inverted minors , 2/1=GF , Drury , Rubensohl .Weak 2's, Fit Jumps, 2C & 2D(GF) Checkback after 1NT rebid, In competition - 2/1 only F to 2 of openers suit or 2NT, Double = weaker than free bid unless followed by a Q bid
1C/D- interference- 2NT=natural 1H/S – interference- 2NT= 4 card raise 1H/S – 2C/D – 2NT = 6+in M Splinters only after 1H/S opener
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1C/D-2H/S= 4-7 & 6 card suit
The following are PENALTY DOUBLES We open 1NT, they overcall 1NT , they open a weak NT , We open a Preempt or weak 2 , Double by a 2C opener ,
We are in a GF situation All other doubles Competitive or for Lead
In low level forced pass/bid situations – PASS = stronger/better
SPECIAL FORCING PASS SEQUENCES

V all 1 C openers (not strong club)we use same defence to a 1NT opener See defence to 1NT above
OVER OPPONENTS' TAKEOUT DOUBLE
Bids = Ignore Double , Redouble = Balanced 10+ , No trap passes Fit jumps& double fit jumps but 1m-(1S)-4H= to play

IMPORTANT NOTES
1H/S-(2NT)- 3C/D=sound values in lower/higher suit, Dble=values & bids competitive
PSYCHICS: Very rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4D	Natural or bal hand outside of 1 NT range	1D/H/S natural, 1NT 6-10, 2C inverted F, 2D/H/S 4-7 with 6 card suit , 3C wk with C	After 1C-2C , 2NT&3C =NF others GF 2M-2NT=Enq (3M=min), new suit=F1	Over interference 2NT is natural Fit jumps , Jump Q=splinter, Q bid= Good raise
1♦		4	4D	Natural	1H/S/2C natural, 1NT 6-10, 2D inverted F, 2H/S 4-7 with 6 card suit,, 3D wk with D	After 1D-2D, 2NT&3D =NF others GF 2M-2NT=Enq(3M=min), new suit=F1	Over interference 2NT is natural Fit jumps, Jump Q=splinter, Q bid=Good raise
1♥		5	4D	Natural	1NT=F, 2C either natural or balanced GF , 2D natural GF , 2NT= GF Jacoby , 1H-2S invitational , 3C/D=10-12&6card suit , 3S&3NT&4level=splinters	After 1NT, 2C/D can be 3 cards After 1H-2S next bid = shortage	As for 1m except below 2C = 8-11&3 card raise. 2D = 8-11 & 4 card raise 2NT is a 4 card raise over intervention
1♠		5	4D	Natural	1M-2M = 8-10 with 3card support, 1M-3M = 4-7 with 4card support, 1H-2S & 1S-3H invitational&4card support	After 1NT , 2C/D can be 3 cards After 1S-3H next bid = shortage	As for 1m except below 2C&2D are Drury 2NT is a 4 card raise over intervention
INT				15-17	2D/H/S/NT =transfer, 3C = 5/5 minors invit. 3D = 5/5 minors GF , 4C = control ask (4D= 0-5) 4D = 5/5 majors , 4H & 4S = natural	Over 2S / 2NT Opener bids 1 st to reject, 2 nd to accept	Double of interference = penalty Rubensohl with invit. values
					3H & 3S = 4-4-4-1 shortage in other major GF		
2♣	GF			GF hand , or bal 23+	2D= negative, 2H/S 5+ Hxxxx, 3C/D 6+ HHxxx or Hxxxxx, 2NT 8-11 bal		If opponents interfere over 2C Dble=0-4,Pass=5+, Bid=Positive
2♦		5		5-9	2NT= enquiry F, New suit = natural F1, 3NT=to play, Raises= preemp	After 2NT- suit rebid=min – others=feature Suit bid F1 - opener simply describes hand	If oppo interfere over weak 2 Double = penalties
2♥		5		5-9	Same structure as 2D responses	Same structure as 2D	Same as 2D
2♠		5		5-9	Same structure as 2D responses	Same structure as 2D	Same as 2D
2NT				20-22	3C=Stay., 3D/H=Tsf, 3S= minor suit stayman 4C= control ask (4D= 0-6) , 4D = 5/5 in majors, 4H/S = mst in C/D	2NT-3C-3H-3S = 5H&4S 2NT-3D-3S = 4S<3H	

3♣		6		PREEMPT	Raises= preemptive, New suit=natural F1		
3♦		6		PREEMPT	Same structure as 3C responses		
3♥		6		PREEMPT	Same structure as 3C responses		
3♠		6		PREEMPT	Same structure as 3C responses		
3NT		7+		Solid Minor	4C/D & 5C= pass or convert, 4H/S= to play		
4♣		7+		Natural – not solid			
4♦		7+		Natural – not solid			
4♥		7+		Natural			
4♠		7+		Natural			
4NT				Very Distributional minor hand	Responder chooses a minor		
5♣				Natural		HIGH LEVEL BIDDING	
5♦				Natural		RKCB 1430 , Deadwood (RKC for minors) , 1NT&2NT-4C = control ask	
5♥				Preemptive, Very distributional	Bid 6 with 1 Top H , Bid 7 with 2Top H's	Q bids 1 st & 2 nd round controls equally ,	
5♠				Preemptive, Very distributional	Bid 6 with 1 Top H , Bid 7 with 2 top H's	XX of a Q bid doubled= first round control	
						If they intervene over RKCB – Dble= 1 st response , pass = 2 nd , next bid = 3 rd etc	